



Volume V, #30

## BORIS THE SPIDER

A Journal of Duplicitous Doings, Raw Power, and Naked Greed

"Oh, what a tangled web we weave  
When first we practice to deceive."

---Sir Walter Scott---



10 Jun 97

### AVALONCON BOUND?!

Well, Boris has sent in his registration for AvalonCon and has a room reserved (3rd on the waiting list for the Con rate of \$69/night). Folks that might want to share the cost of the room or some of the driving there (hint, hint: Jack & Tony) should let me know fairly quickly before my practical side kicks in and cancels like last year.

CIRCUS MAXIMUS is our next game. Signed up are Dave Anderson, Ron Fisher, Phil Nast, and Pitt Crandlemere. These worthies should send prep points and driver names and preferred colors for two chariots, specifying which is primary. If we end up with 5 or less players, we'll race two chariots apiece, otherwise one. Hopefully we can get "Flip" Fryling and Paul Zieske back for an encore. See p 6 for current House Rules.

AGE OF RENAISSANCE was the second top choice. See p 15 for description of the proposed pbm system. If we get more interest, we could start this in a couple of months when DWTK or MR ends.

We offer for your consideration on p 7 a map for "Balkan Wars VI", a DIP variant devised by Brad Wilson. Rules are on p 18. Any interest in this game?

STANDBY ALERT: We have possible openings for the following positions:  
\*Boris X\*: England

### BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: It is better to create than to be learned; creating is the true essence of life.  
--- Reinhold Niebuhr

Our sortie to California netted us copies of SETTLERS OF CATAAN, EURORAILS, AIR BARON and IRON DRAGON, as well as copies of 1856 and 1870 for neighbor TJ Klausutis, who, by the time you get this, will be a newlywed. These games can now be added to our repertoire.

Andy York (\*Boris X\*, LIFT OFF!) is stepping down as editor of *Pontevordia*, handing it and the Boardman Number Custodianship to the legendary Conrad von Metake. He is also winding down his zine *Rambling Way* to a fold.

Thanks to Debbie Osborne for a 35 page set of rules for a postal variant of MAGIC REALM, "Hell's Eye".

Dave Anderson has changed AREA code again, from 313 to 810 and now to 248. Boris is due to change his too in the next year or so, so watch out.

Brad Wilson has moved (see p 19). He's desperate for DIP standbys and still plans to host Vertigo Games come Labor Day weekend. Drop him a line if interested in either.

### BOOS & KUDOS

This month's Madame Bolduc Press Excellence Award (and free issue) goes to John Butitta for his final LIFTOFF! press.

This month's Ms Nar Super-Sunday Bomb is lobbed at Dave Anderson for his ADV CIV Press. "I will not countenance such arrogance -- it's a negative emotion."

PERSONAL COMMUNICATIONS HERE (MAYBE):

DEADLINE FOR ALL GAMES IS NOON (CDT) 5 JUL 97



# AUSTRIA OUT!

France Returns!

Spring 1908



1996G

**ERRATA:** German A Boh-Gal failed. France has 5 centers and 4 units so may build 1. Turkey has eleven centers and 8 units so could build three, but CON is occupied so may build up to two.

**MINAS MOROUL:** Austria has thrown in the towel in deference to Italy's bold revival, but Italy, befuddled by new Chianti, failed to take advantage of it. It's the Brit's turn to nap as Germany occupies another British dot. The French are back, but whither to? Turkey continues to grind on, aiding puppet Russia's reclamation of WAR, but perhaps at the cost of VIE.

## TROOP MOVEMENTS

Austria retreats A VEN otb; Austria is OUT. England is NMR so GM disbands F TYN IAW Rule XIV.4. France builds F MAR. Germany builds F KIE. Italy builds F ROM. Turkey builds A ANK and F SMY.

ENG (Fisher): NMR F Nwy H(u, r-???), F Mid H(u), A Naf H(u), A Fln H(u)  
 FRA (Deb Osborne): F Tun H, A Par S A Gas-Bre, A Gas-Bre, A Spa-Por, F Mar-Spa(sc);  
 GER (Boymun): F Swe-Nwy, F Lon-Eng, (A War S A Sil(r-???), A Mun-Tri, A Boh-Vie, A Sil S A War, A Bel-Pic, F Nth S F Swe-Nwy, F Kie-Bal;  
 ITA (McCabe): F Apu H(u), (F Nap-Tyn)(neu), (F Rom S F Nap-Tyn).  
 RUS (Anderson): A Mos S F StP(sc), A Lvn-War, F StP(sc) does the Tango on Lake Lagoda during the Spring thaw;  
 TUR (York): F Aeg-Ion, F lon-Tyn, F Con-Aeg, A Ukr S RUS A Lvn-War, A Alb-Tri, F Adr S A Alb-Tri, A Ven H, A Gal S RUS A Lvn-War, F Smy-Eas, A Ank-Arm.

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; neo = unit not so ordered; nsp = no such place; neu = no such unit; otb = off the board; otm = unit on the move; (u) = unit unordered. English F Nwy must retreat otb or to BAR, NRO, or SKA. German A WAR may retreat otb or to PRU.

Due next time are retreat, build/tears and orders for Fall 1908.

## EMBASSY BEAT

PARIS: The Beaujolais was excellent. The bouquet! The color! What do you mean we missed a season of fighting? Frenchman to the front! (Hide the Beaujolais.)

RUSSIA-GERMANY: When I reclaim WAR from you and maybe one other, then I can turn my attentions elsewhere, but, right now, I'm between the two biggest powers. I want some dots to persuade me who to switch my allegiance to.

\*Achilleus\*--continued from p 4

PV: MTI(PM); PVI: GaD(RM), GaV(C.PM), Hin, Lin(RM), PPI(OM), PSD(c), Tur(c,OM), Uin(BM), Zag(BM).

RIV: Bal(S.C.RM), Hig(c.f); RV: Ein; RVI: Lev(AM), UTi(RM), Wan(C.RM), WI: LTi(2.C.F).

Fleets: Atl(AB), Bla(R), BoB(P), EMS(2R), Ind(A), Nth(P), Red(G), SCs(R), SoJ(O), WMS(A).  
 Vacant: Ara(C,GM), Aus, EGh(c), Est, Kor, LRh, Mad, NEP, NQu, WQh



# Turkey Stumbles! Powers Manuever!

# X1

Spring 1902

1997D

**MIRKWOOD:** No succor it seems for Austria, save that the new Italian fleets appear to be headed west and that the Turk is a bit befuddled as to what he has where. The Anglo-German Alliance is beginning to make itself felt against the common Tsarist foe. But where does *La Belle France* fit into this? Will she be a victim of a grisly dismemberment come 1903?

## TROOP MOVEMENTS

**AUSTRIA** (Boyum): [A Ser-Bud], [A Bud-Vie], [F Gre-Bul(sc)];  
**ENGLAND** (Anderson): A Nwy-Swe, F Nrg-Nwy, F Nth-Ske, F Edi-Nth;  
**FRANCE** (Martinson): A Spa-Gas, A Bur H, F Por-Mid, A Bre-Pic, A Par S A Bur;  
**GERMANY** (Gunar): A Den S ENG A Nwy-Swe, A Ruh-Mun, F Bel H, A Kie-Hol, A Mun-Boh;  
**ITALY** (Wilson): F Tun S F Nap-Ion, A Ven S A Tri, A Tri S RUS A Bud-Vie, F Nap-Ion, F Rom-Tyn;  
**RUSSIA** (Gorham): [F Swe S A StP-Fin]([r-???]), A StP-Fin, [A Vie S A War-Gal], [F Rum-Sev], A Mos-StP, [A Sev-Rum], A War-Gal.  
**TURKEY** (Geranson): A Ank H(u), [A Bul S A Con], F Con-Aeg, F Smy-Eas, [A Con S A Bul](nsu).

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nso = unit not so ordered; nsp = no such place; nsu = no such unit; otb = off the board; otm = unit on the move; (u) = unit unordered. Russian F SWE must retreat otb or to BAL or BOT.

Due next time are orders for Fall 190:

## EMBASSY BEAT

**AUSTRIA-FRANCE** - Herr Pariser, kindly stuff yourself.

**AUSTRIA-ITALY** - Pabat Karl der XIII, if you don't mind I'd like to see you heading in a westerly direction. Our French friend needs his comeuppance. Please deliver it.

**AUSTRIA-TURKEY** - A little help with the Russian interloper would be appreciated. If your thirst for cheap wine is sated, how about joining in on the fight. Do I have to fight alone?

**GERMANY to ITALY** - Sooo... You like Dreadnoughts.

**GERMANY to FRANCE, TURKEY & AUSTRIA** - Il Duce likes Dreadnoughts.

**LONDON:** The King cried out "Minister Anderson, come quickly! What do you make of this paper?"

Anderson looked at the paper and burst, "Well, it has black ink and paper and it has letters and, oh! it even has a comics page!! Do you mind if I look at 'The Far Side'?"

"No, no, no, look at the headline," the King insisted.

"FRENCH GAS ATTACK GERMANS" -- *Reich Sentinel*.

"Well, what should we respond with?" the King blurted.

"Your Highness, we should respond by immediately sending a shipment of milk of magnesia to French to keep from having gas problems again and send the Germans some Pepto-Bismol to soothe their upset stomachs and then they might be buddy-buddy and we can all sing campfire songs and sing "Kumbaya" and "Down By the Riverside" and maybe even roast marshmallows and then we'll all sing the Barney song, "I Love You, You Love Me". Then we'll all say "Goodnight, Matt. Goodnight, Peter. Goodnight, Paul. Goodnight, Mary and goodnight, Mrs Calabash, wherever you are!"

The King just glared. "Minister, you are dismissed for now and go check your hypoglycemia while you're at it."

"Okay, Dokey!" the Minister said as he left the throne room.

**PARIS-BERLIN** - Give me BEL and we'll talk.

**PARIS-ROME**: Change of plans in SPA.



# ACHILLEUS

EPOCH VI

1500-1990 A.D.



1A0 435+

Dan Farrow:  
Debbie Osborne:  
Paul Zieske:

Red  
Azure  
Pule

Kevin Wilson:  
John Bryden:  
Dave Anderson:

Green  
Black  
Orange

We will play with colored monuments, fortresses, Persistence of Culture, US Navy (may play 1F in either Atl or Pac as well as Car), and Epoch VIII.

## THE BOARD:

AI: GLA, GPI; AIII: Alb(3, AM), Cau, EAn; AIV: Cey, EDe(C,AM), Sum;  
AV: BSb, Pyr, Sea, Sha(PM), Sib; AVI: Wlb(C), ...  
BIII: Col(c,f), WGa; BIV: GaD(2, RM), Irr, WSt;  
BV: CEu(C), CMa, Dal, NAP, NGa(c,AM), SAp(PM),  
GI: CAF, EAF; GIV: Ara(C,GM), Lib, Nil(AM), Nub(GM), Pal;  
GV: EGh(c), WDe; GVI: Mex(2, C), Nan(2, C, Science),  
OIV: Dan, Mal(c,f); OV: Che, GPC(GM), Hok(c,OM), Hon, Man, Mon, Sze(c), Tar(PM),  
Wei(GM), Yan, Yel; OVI: Tur(C,OM),  
PII: CAm(C,f), Gul; PIII: Cre(2, c,f), Dni(2), Ire(2), Mor, Pin(2, c,f, BM);  
PIV: Mek(2, C,f), SiK, UNi; PV: MTI(PM),  
RIII: Lin(RM), PSD(2, C); RIV: Bal(3, C, RM), Hig(c,f); RV: Eln;  
RVI: GaV, Hin, Lev(AM), PPI(OM), Uln(BM), Uti(RM), Wan(C, RM), Zag(BM)  
WI: LTI(2, C, F).  
Fleets: Bla(R), BoB(G), EMS(2R), Nth(P), Red(G), SCS(R), SoJ(O), WMS

S<ORE (SP/VP): A(48/84+), B(49+/114+), G(52/181), P(54+/134+), R(58/138), O(66/114).

## EPOCH VI (continued):

PORTUGAL (A): Play 1A, C, AM @ Wlb (-1BIII), 1F @ Atl, 1F @ Ind, 1A @ Wln, 1A @ Bra, 1A @ Pat, 1A @ SAN, 1A @ Nan (6,3;6, 6,3;5, 3,1;1 -2GVI, C +c; Science moves to Wlb), 1A Con, 1A SAF. Score: 84 + C(2x2) + c(1) + M(3x2 +1) + S(1) + Mid E(P=2) + N Afr(P=2) + Ind(P=3) + S Eur(P=2) + N Eur(P=2) + SE Asia(P=2) + Eurasia(P=1) + N Amer(D=2) + S Amer(D=4) + SS Afr(P=1) = 118.

SPAIN (B): Play "Famine" in N America (-1A @ Mex). Play "Elite Troops", Play 1A, C @ Pyr (1A V r-Sib), 1F @ Atl, 1A @ Dec, 1A @ App, 1A @ GLA (5,5,1;4), 4A @ GPI (3,1,1;4 <lose Elite> 3,2;3, 3,1;4, 3,3;5, 2,1;1 -2BVI, 1A), 1A @ PSb, 2A @ Mex (4,2;5,4, 6,3;5,3 -1BVI, -1GVI, C +c), 3A @ CAm (3,1;5+1,2, 5,1;6+1,2, 6,2;3+1,3 -2BVI, 1PIL, C +c). Score: 114 + C(2x2) + c(4) + M(3) + India(P=3) + S Eur(D=4) + N Eur(P=2) + SE Asia(P=2) + Eurasia(P=1) + N Amer(D=2) + SS Afr(P=1) = 140.

MUGHALS (P): Play "Black Death" in Mid E & India: Ara (1 -1GIV), Pal (2), Lev (2), Uti (3), MTI (2), LTI (6,4), Wan (5), EAn (2), Zag (2), PPI (5), PSD (6,3), Hin (1 -1RVI), Uln (2), Lin (4), GaV (2), WDe (4), GaD (5,2), EDe (4), EGh (1 -1GV, 1F @ BoB), Cey (5). Play 1A, C, PM @ GaV (-Uln), 1A @ GaD (2,1;1, 5,1;1 -2BIV), 1A @ Uln (5,1;3, 5,2;1 -2RVI), 1A @ Lin (5,1;4 -1RIII), 1A @ Hin, 1A @ Tur (6,4;6, 1,1;1, 5,1;1 -1OLC +c), 2A @ PPI (3,1;5, 6,5;2 -1PVI, RVI), 1A @ Zag (5,3;1 -1RVI), 2A @ PSD (6,5;4, 4,1;6, 6,5;6, 6,1;2 -2RIII, 1PVI, C +c), 1F @ BoB). Score: 134 + C(2x2) + c(4) + M(2x2 +6) + S(2) + Mid E(D=4) + N Afr(P=2) + China(P=3) + India(D=6) + S EEur(P=2) + N Eur(P=2) + SE Asia(P=2) + Eurasia(P=1) + S Amer(P=2) = .

S<ORE (SP/VP): A(48/118), G(52/181), R(58/138), B(64/140), P(66/178), O(66/114).

Your Epoch VII empire draw is \_\_\_\_\_. Pass/hold druthers (and orders for Russia should you get passed it or want to hold it) are due ASAP.

## THE BOARD:

AIII: Alb(3, AM), Cau, EAn; AIV: Cey, EDe(C,AM), Sum; AV: BSb, Sea, Sha(PM), Sib;  
AVI: Bra, Con, Nan(c), Pat, SAF, SAN, Wlb(C,AM, Science),  
BIII: Col(c,f), WGa; BIV: Irr, WSt; BV: CEu(C), CMa, Dal, NAP, NGa(c,AM),  
SAp(PM); BVI: CAm(c), GLA, GPI, Mex(c), Pyr(C),  
GI: CAF, EAF; GIV: Ara(C,GM), Lib, Nil(AM), Nub(GM), Pal; GV: EGh(c), WDe;  
OIV: Dan, Mal(c,f); OV: Che, GPC(GM), Hok(c,OM), Hon, Man, Mon, Sze(c), Tar(PM),  
Wei(GM), Yan, Yel,  
PII: Gui; PIII: Cre(2, c,f), Dni(2), Ire(2), Mor, Pin(2, c,f, BM); PIV: Mek(2, C,f), SiK, UNi;

---Continued on p 2

# DOWN WITH THE KING

## Alan Overthrown!!

Turn 10



### The Cast (in Turn 10 movement order):

Marquise Ruth (#63, MC): 16/35 PP, 0 IP, 12C, #53(H), #12, #16, #42, #61, #23, #65, #11  
 Lord Richard (#14, MC): 95/21 PP, 17 IP, 12C, #41(H), #13(H), #46, K Alan  
 Baroness Mary (#64): 15 PP, 1 IP, 15C: #34, #21, #44  
 Sir Michael (#15): 15 PP, 0 IP, 15C: #36, #35(H), #24, #25  
 Duchess Elizabeth (#62): 18/25 PP, 29 IP, 13C, #66(H, Ba), #55, #52, #56, #33, #51, #46

### The Cabinet:

Monarch: King Alan (100 Sup, R)	Consort: <Vacant>
Navy: Sir James (#22, Ru)	High Minister: Lord Percival (#41, Ri)
State: Duke Marley (#44, Ma)	Army: Duke Roland (#42, Ru)
Trade: Knight William (#26)	Justice: Earl Duncan (#34, Ma)
Epain: Sir Drew (#11)	Besyaan: Earl Maxwell (#32, Ru)
Sandarkan: Sir Charles (#24)	Cronos: Knight Dale (#25, Ru)
City States: Sir Malcolm (#13, Ri)	Treasury: Duke Henry (#43)

ROYAL DEATHS: Alfred, Almerly, Catherine, Phillip, George, John

### Turn 10

#### 3. POLITICAL PROBLEMS:

Economic Crisis (Duke Henry: 6 - autofail, -10 to Monarch's Support);

Foreign War (Duke Roland ignores the problem, -10 to Monarch's Support = 80)

#### 4. CROWN EVENT: Intrigue. Ruth draws "Clergy Support" from Sir Michael, "Amnesty" from Duchess Elizabeth, and "Evidence" from Baroness Mary. All cards drawn go to the discard pile.

#### 5. PLAYER TURNS:

Marquise Ruth gains 1 IP, Recruits Ministry of the Treasury Duke Henry (#43) and Jane the Mistress (7+2 PP), makes Duke Henry a Henchman, rolls on the fashion Table (7+2 = 9 Smart, gain 2 PP). Has Thomas, abetted by Jane, usurp the throne!

### USURPATION RESOLUTION:

ALAN (7x2/2) + Richard(4) + FAC(21) + MSV(+20) + Navy Support(4x4) + Foreign Support City States (2x3) = 74.

THOMAS (3/2) + Ruth(4) + FAC(42) + FARC (2) + Peasant Support(1x4) + Foreign Support Chronos(5x3) & Epain (3x4) = 82.

Alan and Richard are executed. Richard loses half his PPs and IPs, all his modifiers and all played support cards and begins anew next turn as Sir Richard Jr. King Thomas has an initial Monarch Support of 70. Turn 11 Crown Event automatically "Court Ball".

We pause to let the factions re-evaluate their Turn 10 orders. Due next time are orders for Mary, Michael, and Elizabeth.

### Stains

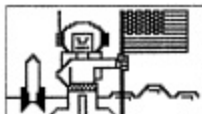
Marquise Ruth (#63, MC): 18/35 PP, 1 IP, 12C, #53(H), #12, #16, #42, #61, #23, #65, #11, K Thomas II

Sir Richard (#14): 37/21 PP, 9 IP, 12C, #41(H), #13(H), #46

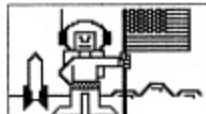
Baroness Mary (#64): 15 PP, 1 IP, 15C: #34, #21, #44

Sir Michael (#15): 15 PP, 0 IP, 15C: #36, #35(H), #24, #25

Duchess Elizabeth (#62): 18/25 PP, 29 IP, 13C, #66(H, Ba), #55, #52, #56, #33, #51, #46



## LIFTOFF! VICTORS SPEAK! 1968



### THE CAST:

Andorra  
Duchy of Grand Fenwick  
Republic of Texas  
Spain  
Sweden

(Dave Anderson)  
(John Butitta)  
(Andy York)  
(Dan Farrow)  
(Al Bargerder)

### PRESS:

**SWEDEN:** Many thanks to Dave Anderson. I was extremely lucky to be selected as Andorra's partner. There is no way I could've won this game on my own. Too many bad safety rolls and lost astronauts. My capsules' safety factors were react at least twice. Also we were extremely lucky to make all the safety checks. I estimate our odds for a successful lunar mission were somewhat less than 1%.

**ANDORRA:** First STELLAR CONQUEST with a tie and now LIFTOFF! with a joint victory. Not bad, not bad at all. Thanks to all the players and Boris for running it, and thanks especially to Sweden for making the other missions that helped bring us home.

**DUCHY OF GRAND FENWICK:** After the narrow escape from disaster by Tully Bascombe and Milo Previor, Duchess Glorianna forbade any more attempt to launch space rockets. There were no protests. Fortunately, the grape harvest for the last few years had been bountiful and Premier Cru - Grand Fenwick reached exceptional qualities - the price rose rapidly and the Grand Fenwick economy recovered nicely to its previous healthy level. It was also helped by the generous purchase of all spare rocket parts, diagrams and notes by a Mr "Jon Doe" from the American embassy in Paris. The purchase price was enough to keep the Dutchy in the black for the next several hundred years. In honor of the program, a new Winery was built and dedicated as the "Winky LaFontaine & Guido Gasperi Winery". The Dutchy of Grand Fenwick retreated again to obscurity and out of the world's notice - for now.

---

### CIRCUS MAXIMUS HOUSE RULES

1. The standard rules, as modified by errata, clarifications, and revisions in The General, will be used except as modified below. We will be using the Advanced Rules (chariot wrecks, dragged drivers, etc), but not the Campaign Rules (skulduggery, bribes).
2. Players will submit prep points, charioteer's name, and team colors to the GM. The Mighty Ms Nar will randomly determine the final chariot attributes and their starting lanes. In case of tie for names/colors, Ms Nar will assign some to the losers of her coin/die toss.
3. Any chariot starting from a full stop will be penalized as if under Rule 6.9, second paragraph.
4. If there are five or less participants, each player will run two chariots. The extra two chariots will be randomly assigned to lanes "stacked" on another chariot (they in effect share the same starting lane). If there are more than ten players, more than one race will be run.
5. During the race, players should submit reasonably detailed orders to cover multiple situations as they will not know the order of movement until it is their turn (E-Mail players could be advised of prior moves, and respond quickly).
6. Minimal orders are: "Speed, Whip? attack whom/how, brake/evade from attacks." Be as specific as you can be (I'll take a driver-to-driver whip attack, but I'll brake for a cart-to-horse or cart-to-cart. Evade if can't brake, unless doing so would move me within two of wall unless attacker can't follow, then evade. Would like to end in Lane
7. Ms Nar will execute all the dice rolls.

We have Anderson, Crandlemire, and Fisher signed up. Could use a few more.

N93t

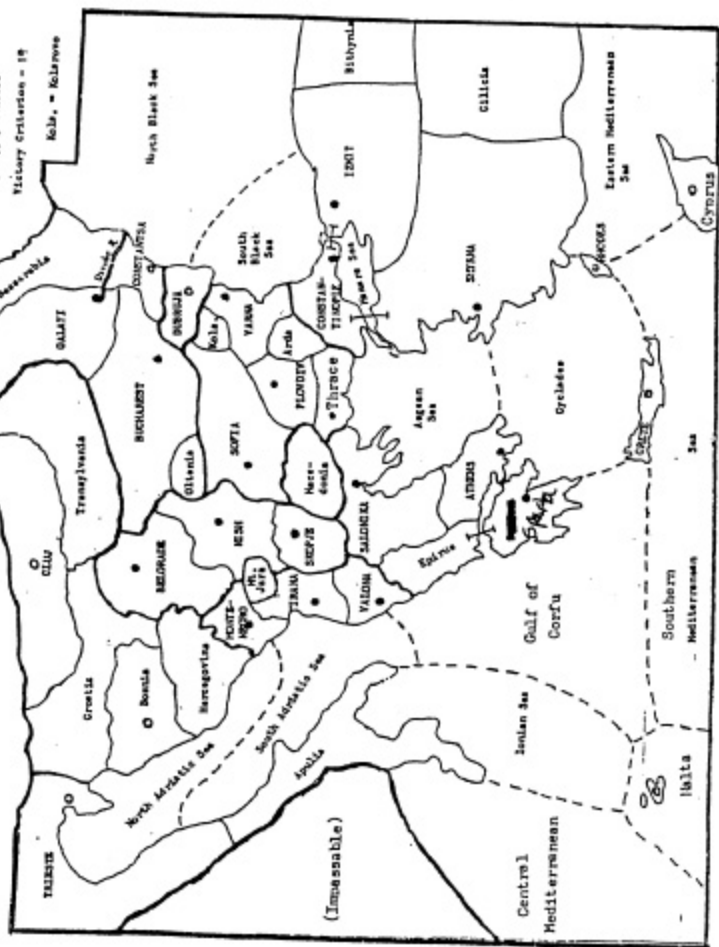
# BALKAN WARS VI

Charles Reinsel, 1974  
 "III" and "IV" designed by Fred G. Davis, Jr.  
 in 1986 and 1987, respectively.  
 "V" and "VI" by Brad Wilson in 1989 and 1991.

● = Home Supply Center  
 ○ = Neutral Supply Center

(Impassable)

— = Direct Passage  
 — = Passage to Fleet  
 (Denise R. & Corinith Canal)  
 27 Supply Centers  
 Victory Criterion = 19





??? IS ???

OR 5.2 Corrected



**Corrections:** The previous payout for NYNH was \$10 more than it should have been, subtract \$5 from Chinnery and \$1 from Fisher, Butitta & Farrow. CPR was not allowed to play tile #58 in B20, due to the ownership of the C&SL is still owned by Ringhoffer. CPR has instead placed tile #7 in B18(nw). The game map has not been correct with tile layouts, tiles #57 in J14(sw) and #9 in I17(w). I apologize for any trouble it may have caused.

Now for the really bad part. I misplaced John Ringhoffer's orders for Stock Round #6. Thus I am imposing a halt in the action. Everyone may send in new stock round orders if you wish (John, please send them to me again...sorry)).

#### OR #5.2

Private Company Distributions: +\$5 Fisher, +\$10 Ringhoffer, +\$15 CPR & +\$45 PRR

#### Public Companies:

B&O - H16 already upgraded, place token in H18(w) for \$40, run train - I15-H16-H18 for \$120, withhold dividend! Stock falls to C 100, purchase 1-4\* train for \$300, treasury = (\$260-\$40+\$120-\$300) = \$40

NYNH - Upgrade F22 w/tile #15(w), run trains - G19-F20-F22 for \$80 and F22-F24-E23 for \$70, payout dividend! +\$75 Chinnery, +\$15 Fisher, +\$15 Butitta & +\$15 Farrow, Stock moves to B 100, no train purchase, treasury = \$520

NYC - Lay tile #9 in F18(ne), no run - stock falls to A 82, no train purchase, treasury = \$602

CPR - Lay tile #57 and token in F16(e), no run - stock falls to D 66, no train purchase, treasury = (\$500+\$15-\$120) = \$395

C&O - Upgrade G5 w/tile #28(w), run train - F2-F6-G7-F10 for \$90, payout dividend! +\$45 Ringhoffer, +\$9 Fisher & +\$36 C&O, stock moves to G 70, no train purchase, treasury = (\$382+\$36) = \$418

PRR - Lay tile #2 in G17(sw), run train - I15-H16-H18 for \$120, payout dividend! +\$60 Hanna, +\$12 Fisher & +\$48 PRR, stock moves to H 68, no train purchase, treasury = (\$1+\$45+\$48) = \$94

#### PLAYER STATUS

Hanna	\$93, 5-PRR(P), 6-NYC(P) (Priority)
Chinnery	\$179, 5-NYNH(P), 1-B&O
Fisher	\$151, SVNR, 3-B&O, 1-PRR, 1-C&O, 1-NYNH
Butitta	\$163, 5-B&O(P), 1-NYNH
Ringhoffer	\$196, C&SL, 5-C&O(P), 1-B&O
Farrow	\$183, 5-CPR(P), 1-NYNH

#### CORPORATION STATUS

Corp	Value	Pool	IO	Par	Cash	Trains	Tokens	P.C.'s
B&O	C 100	0	--	---	\$40	"3" & "4"	I15, H18w (1)	
NYNH	B 100	0	2	\$100	\$520	2-"3"	G19, F22 (0)	
NYC	A 82	0	4	\$100	\$602	"3"	E19, (3)	
CPR	D 66	1	4	\$82	\$395	"3"	A19, F16 (2) D&H	
C&O	G 70	4	-	---	\$418	"4"	F6, (2)	
PRR	H 68	4	-	---	\$94	"4"	H12, H16 (2) M&H, C&A	

Trains Available: 4 555 66 DDDDDD

#### Tiles Available:

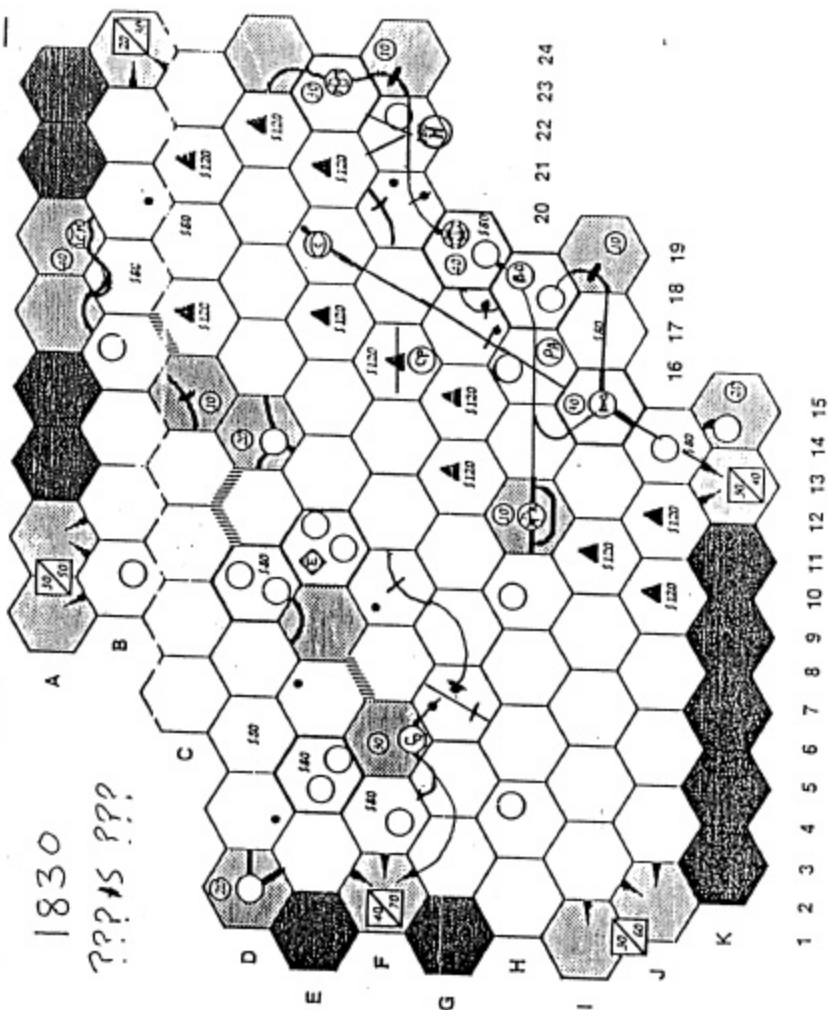
Yellow: #3(2), #4(2), #7(3), #8(6), #9(5), #55(1), #56(1), #57(1), #58(1)

Green: #14(2), #15(1), #16(1), #18(1), #19(1), #20(1), #23(3), #24(3), #25(1), #26(1), #27(0), #28(0), #29(1), #53(1), #54(1), #59(1)

Due for next month are orders for Stock Round #6. Deadline 2 Jul 97 to Mark.



1830

iii  
22245 888



## OR 6.2 &amp; 6.3

**ERRATA:** CGR kept 3 4-trains; CGR treasury \$161 (WR reached its destination); CGR has bridge and tunnel rights; certificate limit is 10

**PLAYER HOLDINGS:** (\* - presidents certificate; limit = 10)

Quist \$78 5LPS\*, 4CGR [priority]  
 Butitta \$92 4CPR\*, 2CGR  
 Wordelmann \$427 3GT, 2LPS, 1CPR, 3CGR  
 Farrow \$57 6THB\*, 1GT, 3CGR  
 Zieske \$209 5GT\*  
 Chinnery \$104 2CPR, 4CGR\*

**COMPANY STATUS**

Name	Pres	Value	Pool	IO	Par	Trease	Trains	Tokens
GT	PZ	D175	1	-	n/a	\$115	5	2
LPS	MQ	E100	3	-	n/a	\$0	5	0
CGR	DC	A100	3	1	100	\$161	444	3 bridge & tunnel rights
CPR	JB	F90	3	-	n/a	\$225	45	1
THB	DF	A90	0	4	100	\$507	5	1

**OPERATING ROUND 6.2**

**GT:** Lays tile #124 in N11. Runs Q8-P9-N11-L13-L11 (\$240). Pays dividends (PZ+120, WW+72, DF+24, GT+24); price to D200. Buys no train. (\$115 + 24 = \$1)

**LPS:** Lays tile #63 in D17. Runs B13-C14-F15-F17-D17 (\$230). Pays dividends. (MQ+115, WW+46, LPS+69); price to E110. Buys tunnel rights from bank. Buys no train. (\$0 + 69 - 50 = \$19)

**CGR:** Lays tile #123 in L15. Runs P9-N11-L13-L11 (\$220), L11-C16-O18-P17 (\$180), and B13-C14-F15-F17 (\$200). Retains earnings; price stays at A100. Trades in 4-train for diesel. (\$161 + 600 - 750 = \$11)

**PHASE CHANGE!** 4-trains rust; values change for (some) red citie

**CPR:** Lays tile #7 in I10(s). Places \$100 token in N11. Runs Q8-P9-N11-L13-L15-O16 (\$300) Pays dividends (JB+120, DC+60, WW+30, CPR+90); price to E100. Buys no train. (\$225 - 100 + 90 = \$215)

**THB:** Lays tile #39 in N15(nw). Places \$40 token in L13. Runs O8-P9-N11-L13-L15. (\$270) Pays dividends (DF+162); price rises to A100b. Buys no train.

**OPERATING ROUND 6.3**

**GT:** Lays tile #14 in L13(s). Runs Q8-P9-N11-L13-L11 (\$280). Pays dividends (PZ+140, WW+84, DF+28, GT+28); price to D225. Buys no train. (\$139 + 28 = \$1)

**LPS:** Lays tile #6 in H15(n). Runs B13-C14-F15-F17-D17 (\$240). Pays dividends. (MQ+120, WW+48, LPS+72); price to E125. Buys no train. (\$19 + 72 = \$91)

**CPR:** Lays tile #9 in M6(s) (downgrade of small station). Runs Q8-P9-N11-L13-L15-N17 (\$330) Pays dividends (JB+132, DC+66, WW+33, CPR+99); price to E110. Buys no train. (\$215 + 99 = \$314)

**CGR:** Lays tile #24 in M16(nw). Runs P17-O16-O18-N17-L15-L18-N11-N9-M4-N3-O2. (\$510) Pays dividends (DC+102, MQ+102, WW+77, DF+77, JB+51, CGR+77); price rises to A110a. Buys no train. (\$11 + 77 = \$88)

**THB:** Lays no tile. Runs O8-P9-N11-L13-L15. (\$280) Pays dividends (DF+168); price rises to A110b. Buys no train.

**PLAYER HOLDINGS:** (\* - presidents certificate; limit = 10)

Quist \$415 5LPS\*, 4CGR [priority]  
 Butitta \$395 4CPR\*, 2CGR  
 Wordelmann \$817 3GT, 2LPS, 1CPR, 3CGR

Farrow \$516 6THB\*, 1GT, 3CGR  
 Zieske \$469 5GT\*  
 Chinnery \$332 2CPR, 4CGR\*

# COMPANY STATUS

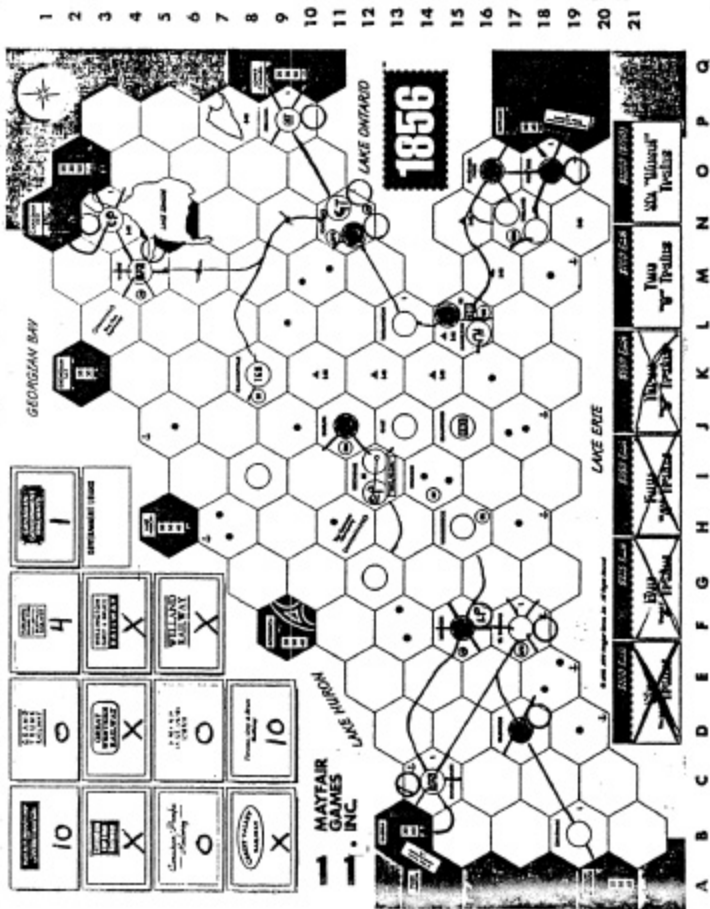
Name	Pres	Value	Pool	IO	Par	Treas	Trains	Tokens
GT	P2	D225	1	-	n/a	\$167	5	2
LPS	MQ	E125	3	-	n/a	\$91	5	0 tunnel
CPR	JB	E110	3	-	n/a	\$314	6	0
CGR	DC	A110a	3	1	100	\$88	D	3 both
THB	DF	A100b	0	4	100	\$467	5	0

**TRAINS AVAILABLE:** 6,DD.... Train limit is 2, except 3 for CGR.  
 The bank has \$7,929.

## TILES:

Yellow: 1,2,3(3),4(3),5,7(4),8(9),9(8),55,56,57(3),58(2),69;  
 Green: 14(2),15(3),16,17,18,19,20,23(3),24(2),25,26,27,28,29,59(2);  
 Brown: 40,41(3),42(3),43(2),44,45(2),46(2),47(2),63(3),65,68,70

Due next time: SR7. There is a lot of money out there, and control of CGR is in doubt, so this could be long and complicated. Please send a prioritized list of different ways to invest your money. Orders due to Chuck 2 Jul 97.



1870

# JAMES WEST PHASE CHANGE! OR 7.1



**ERRATA:** CottonBelt is at D76 and thus operates between MP & KATY. Farrow has \$27 & 7MP. IC has one share in the Pool.

## PLAYER STATUS

Zieske \$25, OR5, 6 FW(Pres)  
 Wordelmann \$50, 6 SLSP(Pres), 1 GM&O  
 Quist \$14, 7 KATY (Pres), 1 IC <Priority>  
 Hanna \$51, 6 AT&SF(Pres), 6 GM&O(Pres)  
 Farrow \$27, 7 MP(Pres), 1 GM&O  
 Chinnery \$124, 4 IC(Pres), 5 CB(Pres)

## CORPORATION STATUS (\*reissued)

Corp	Value	IO	Pool	Par	Cash	Trains	Tokens	Shares	Dest
SLSP	F100	1*	3	\$100*	\$367	3	E12,H13c,(1)	SC	M22
FW	A100	4	0	\$100	\$1000	---	(8)		A2
MP	B90	3	0	\$90	\$512	33	C18(2)	0,MRB	J5
CB	D76	4	1	\$82	\$820	---	(8)		J3
KATY	H72	0	2	\$68	\$68	3	B11,H13(1)	1	N1
IC	F72	4	1	\$76	\$398	3	K16,M20(1)	0,GS	A22
GM&O	E72	1	0	\$72	\$140	44	M20,K16(2)	1	C18
AT&SF	G50	4	0	\$68	\$360	3	B9,B11(1)	0,MKT	N1

## OR 7.1

Privates pay Zieske \$5, MP & SLSP \$10, IC \$15, and ATSF \$20.

**SLSP:** Lay Tile #9 in F13(se) <-\$60> and #7 in E10(e). Run B11-E12-H13c (\$100). Pay dividends (WW +\$60, SLSP +\$10); price soars to F110. Buy 4-train (\$367+10-60+10-300 = \$27).

**FW:** Lay initial token in J3. Play Tile #5 in J3(e) & #6 in J5(ne). No train, no run, so price drops to A90. Buy 4-train (\$1000-300 = \$700).

**MP:** Lay Tile #14 in C18(sw). Run C18-B19-A22 (\$90) & C18-A22 (\$70). Pay dividends (DF +\$112, MP +\$48); price moves to B100.

**CB:** Play initial Token in H17. Lay #57 in H17(ne) <-\$60> & #8 in I16(se) <-\$60>. No run so price drops to D72. Buy 4-train (\$820-60-60-300 = \$400).

**KATY:** Lay #9 in K10(w) <-\$60> & #57 in F5(ne). Run B11-E12-H13 (\$90). Pay dividends (MQ +\$63, KATY +\$9); price moves to G76.

**IC:** Lay #14 in H17(se). Run H17-K16-M20 (\$90). Pay half dividends; price stays at F72. Buy 5-train (\$398+15+45+5-450 = \$13).

**PHASE CHANGE:** All privates are closed. Three ORs per turn after SR8. Brown tiles are available; all Red areas increase in value.

**GM&O:** Lay #8 in G16(se) & #9 in F17(sw). Run M22-M20 (\$60) & M22-M20-K16-H17 (\$120). Pay dividends (CH +\$98, GMO +\$36, DF +\$18, WW +\$18); price goes to E76.

**AT&SF:** Lay #8 in G4(se). Run B9-B11-E12 (\$90). Withhold, so price slumps to G40.

We'll halt here due to the phase change and one player's request to do so (and another's late orders. Due next are orders for OR 7.2 and SR 8. Quist has the priority.

## PLAYER STATUS

Zieske \$28, 6 FW(Pres)  
 Wordelmann \$128, 6 SLSP(Pres), 1 GM&O  
 Quist \$82, 7 KATY (Pres), 1 IC <Priority>  
 Hanna \$149, 6 AT&SF(Pres), 6 GM&O(Pres)  
 Farrow \$157, 7 MP(Pres), 1 GM&O

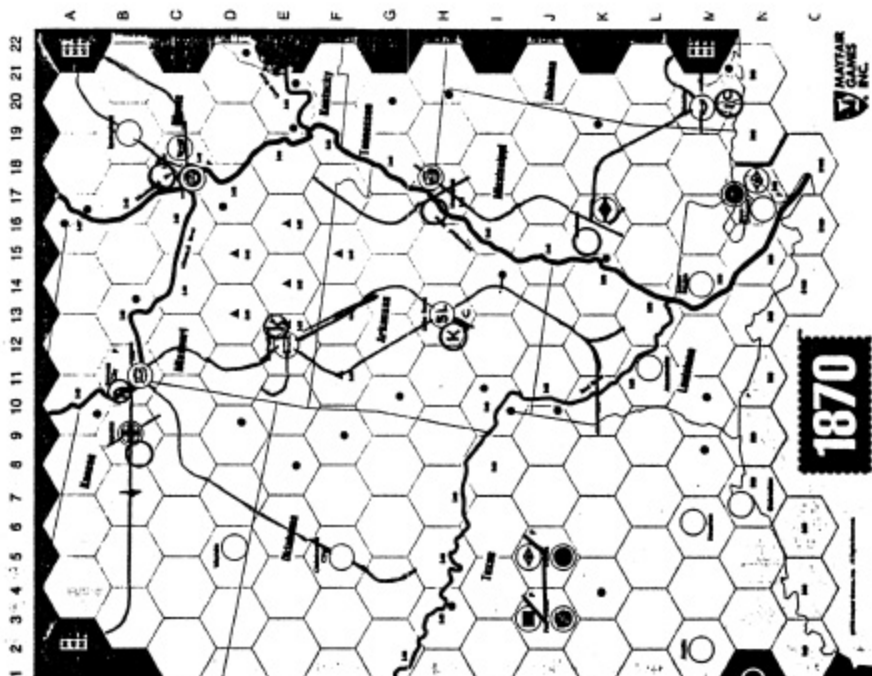
**CORPORATION STATUS** (\*reissued)

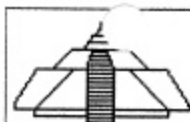
Corp	Value	IO	Pool	Par	Cash	Trains	Tokens	Shares	Debt
SLSF	F110	1*	3	\$100*	\$27	34	E12,H18c,(1)	Cattle	M22
MP	B100	3	0	\$90	\$570	33	C18(2)		J5
FW	B90	4	0	\$100	\$700	4	J3(2)		A2
KATY	G76	0	2	\$68	\$15	3	B11,H18(1)	1	N1
GM&O	E76	1	0	\$72	\$104	44	M20,K16(2)	1	C18
IC	F72	4	1	\$76	\$13	35	K16,M20(1)	0	A22
CB	D72	4	1	\$82	\$400	4	H17(2)		J3
AT&SF	G40	4	0	\$68	\$470	3	B9,B11(1)	0, MKT	N1

**TRAINS AVAILABLE:** 555666888,10,10,12...

The Bank has \$8,215.

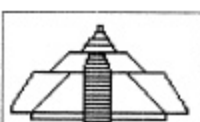
**TILES AVAILABLE:** #1(1), #2(1), #3(3), #4(5), #5(1), #6(1), #7(7), #8(8), #9(13), #14(0), #15(0), #16(2), #17(2), #18(2), #19(2), #20(2), #23(4), #24(4), #25(2), #26(2), #27(2), #28(2), #29(2), #39(1), #40(2), #41(3), #42(3), #43(2), #44(1), #45(2), #46(2), #47(2), #55(1), #56(1), #57(3), #58(3), #63(5), #69(1), #70(2), #141(2), #142(2), #143(1), #144(1), #145(2), #146(2), #147(2), #170(4)





# ADV CIVILIZATION

Turns 11.9-11



**ERRATA:** Crete has METALWORKING, so Illyria has to remove 1T at Pannonia rather than Crete.

## TURN 11

### 11.3 CENSUS:

ILLYRIA: 1600 BC, 37T, 10t, 2 cities, 1 card, 105 CP  
 BABYLON: 1000 BC, 35T, 5t, 5 cities, 8 cards, 205 CP  
 AFRICA: 1000 BC, 33T, 14t, 4 cities, 6 cards, 245 CP  
 THRACE: 1200 BC, 30T, 12t, 4 cities, 3 cards, 190 CP  
 ASSYRIA: 1000 BC, 29T, 18t, 6 cities, 5 cards, 225 CP  
 EGYPT: 1600 BC, 28T, 19t, 5 cities, 5 cards, 130 CP  
 CRETE: 1000 BC, 26T, 11t, 4 cities, 5 cards, 130 CP  
 IBERIA: 1600 BC, 14T, 10t, 8 cities, 3 cards, 90 CP

**11.9: TRADE:** Egypt buys gold (-18t). Iberia and Illyria (4) receive 4 cards. Thrace & Crete (5) receive 5 cards. Africa & Egypt (6) receive 6 cards. Babylon (7) receives 7 cards (Stack II is exhausted). Assyria (8) receives 7 cards (Stack I is exhausted).  
 Babylon trades Oil(x2) & \_\_\_\_\_ to Assyria for Spice, Bronze & \_\_\_\_\_  
 Iberia trades Salt, Iron, \_\_\_\_\_ & \_\_\_\_\_ to Babylon for Ochre, Bronze, Epidemic & \_\_\_\_\_.  
 The rest decline to trade.

**11.10: CALAMITY RESOLUTION:** Babylon has four calamity cards. Me Nar randomly selects two to go into effect.  
 Volcano/Earthquake: Babylon destroys Aleppo and reduces Antioch.  
 Civil War: Crete flips... Iberia flips ..., then assumes unflipped  
 Slave Revolt: Babylon has 4T "loyal", reduces Charex & Ur.  
 Flood: Thrace destroys...  
 Barbarian Horde: 15T @ Corduba (-1C, -5T, 2T remain), pass freely through Hispania, 1T @ Tarraconensis, 6T @ Pyrenees (-2IB, -1T, 2T remain), 4T @ Aquitania (-2IB, -1T, 3T remain).  
 Epidemic: Iberia loses up to 16 unit points, but must leave at least 1T in each are affected. Assigns \_\_\_ pts of losses to ...

### 11.11: ACQUIRE CIV CARDS:

Africa buys CLOTHMAKING for two Iron, 2 Timber, 2 Ochre, 11t, and 10 credit.  
 Assyria buys ENLIGHTENMENT (150) for four Oil, 25 credit, three Salt, 16t, one Dye, one Cloth, one Grain, and 2 Hides.  
 Babylon buys ENGINEERING (140) for 4 Spice and 30 credit.  
 Egypt buys ASTRONOMY for three Grain, three Timber, two Papyrus, and Gold.

**DUE NEXT TIME:** Rest of Turn 11 Resolve Calamities, and Buy CIV Card Phases. Turn 12 Taxation through Buying Gold. Remember, you only have 47 tokens (not 55) in play.

### THE BOARD (not all Calamities Figured)

AFRICA (Naet): C @ Carthage, Cirta, Cyrene, Palermo, Thapsis, Tripoli; S @ Carthage, Phoenicia, W Mauritania; 2T @ Campania, Cyrenaica, Milazzo, Subrata, Tunisia, W Mauritania; 1T @ E Mauritania, Jalo, Libya, New Africa, Numidia, Phoenicia, Sahara, Tripolitania. POTTERY, MYSTICISM, ENLIGHTENMENT, CLOTHMAKING

ASSYRIA (Deb Osborne): C @ Ankara, Gordium, Kanesh, Media, Miletus, Salamis, Sinope, 2T @ Antioch, Armenia, Bithynia, Cilicia, Cyprus, Mikop; 1T @ Cappadocia, Galatia, Kuban, Lycia, Nalchik, Phrygia, Van. MYSTICISM, ASTRONOMY, CLOTHMAKING, DRAMA & POETRY, ENLIGHTENMENT.

BABYLON (Anderson): C @ Babylon, Carrhae, Sidon, Susa; 3T @ Charax, Syria, Ur; 2T @ Chaldaea, Damascus, Mari, Parthia, Sumeria; 1T @ Arabia, Jericho, Midian, Petra, Phoenicia, Tyre. COINAGE, MYSTICISM, POTTERY, ENGINEERING.

BARBARIANS (Nar): 5T @ Danubia; 3T @ Aquitania, Corduba, Pyrenees; 1T @ Hispania, Scythia, Tarraconensis.

CRETE (Boyum): C @ Argos, Eretria, Rhodes, Phaestus, Sparta; 1S @ Thrace; 2T @ Chalcis, Delphi, Knossos, Thebes; 1T @ Athens, Corinth, Dacia, Dalmatia, Germany, Macedonia, Pannonia, Paonia, Thrace. METALWORKING, MYSTICISM

EGYPT (Ringhoffer): C @ Buhen, Jerusalem, Sardinia, Siwa, Thebes, U Egypt, 1S @ Jerusalem, Tyre; 3T @ Fayum, Memphis; 2T @ Alexandria, Tanis, Tyre, W Desert; 1T @ E

Desert, Nubia, Ptolemais, Sinai. MYSTICISM, METALWORKING, ASTRONOMY.

IBERIA (Farrow): C @ Ebusus, Massilia, Narbo; 1S @ Corduba; 2T @ Aquitania, Etruria; 1T @ Gaul, Rhaetia. CLOTHMAKING, POTTERY.

ILLYRIA (Bryden): C @ Appollinis, Ithaca, Rome, Tarentum; 1S @ Rome, Tarentum; 3T @ Belgica, Germany, I Germany, Pannonia; 2T @ Londinium; 1T @ Dalmatia, Illyricum, Neapolis, Rhine, Rubicon, U Germany. DRAMA & POETRY.

THRACE (Zieske): C @ Moesia, Sardes, Thera, Thessalonica, Troy; 1S @ Byzantium, Caralis, Epirus, Lesbos; 3T @ Byzantium, Ionia; 2T @ Scythia; 1T @ Caralis, Coraisa, Crimea, Dacia, Epirus, Lesbos, Thrace. DRAMA & POETRY, METALWORKING, MYSTICISM.

#### PRESS:

BABYLON: Instead of taking a road to war, I'm dedicating myself to the road to ~~wealth~~ ENGINEERING will hopefully be able to give me MINING next time and with that the power to buy cards even cheaper especially when having only three Bronze can count as four! And one Gold card is worth 81 points to me and I already have COINAGE. So go ahead and fight, Africa and Egypt -- Illyria and everybody else!

Me and Assyria will trade amongst ourselves since no one else will trade with us or even call us, disasters don't bother me, this turn. ~~I am the master of disasters~~ with having Volcano/Earthquake, Superstition, Epidemic, and Barbarian Horde all in my hands in one turn. TAKE CARE and have fun. If anyone wants to try peace and trading, call 1-248-683-3274 between 6 & 10 M-F.

---

### AGE OF RENAISSANCE

PBM Rules

#### Setup

The first report will be the initial card draws. Th first orders due will be the initial bid amount and order of capital preference. The capital selections will be reported and play will then proceed per the Normalplay rules listed below.

#### Normal Play

Each turn will be broken into two order/report sections. The first order section will be phase 7 of the previous turn through phase 3 of the current turn. The first report will cover these orders. The section order section will be phases 4 through 6. The second report will cover these orders plus indicate the cards drawn during the next turn's phase 1.

The phases are outlined in the Sequence of Play on the Player Mats. The orders for weach mailing are to address anything which may occur during those phases. Orders can be made conditional on any information you would know already in a face to face.

#### Special Notes:

1. You must indicate orders (conditional or not) for buying an extra card with "Urban Ascendancy" with your second order section. The card draws in pbm are in a nonstandard position but this is required so you know what cards you have for phase 3. Hopefully the advantage of knowing information early will be balanced out by everyone having it and having the chance to purchase "Urban Ascendancy" and cards.
2. The first order section should include conditional lists for provinces lost in case of War. If no orders are given, the decision will be left to Ms Nar.
3. Since Purchases and Expansion are resolved in one order phase, players should consider writing conditional orders to handle "Holy Indulgence" and "Cathedral".
4. Expansion orders should include information about how many times to attack provinces if not successful on the first try.

--PBM system by Dennis Cain, adapted by Andy Lewis



# DUNE

## Fremen Retake Sietch Tabr



TURN 8/9

### THE CAST

**ATREIDES** (Fisher): KH, 2L, 14S, 3C, 8T @ Arrakeen, 6T @ Cielago North(a3).  
**EMPEROR** (Deb Osborne): 62S, 2C, 6T & 3\* @ Habbanya Ridge Sietch, 2T @ Polar Sink, 5T @ Habbanya Ridge Flat(s18).  
**FREMEN** (Anderson): 11S, 4C, 8T & 3\* @ Sietch Tabr.  
**GUILD** (Wilson): 76S, 4C, 6T @ Tuek's Sietch, 1T @ Sietch Tabr.  
**HARKONNEN** (Bryden): 8S, 8C, 5L, 8T @ Carthag, 4T in Broken Land(s12), 1T @ False Wall East(s??).  
**IX** (Narhi): 53S, 4C, 10T @ Great Flat, 5T Shield Wall.  
**TANKS**: 4A, 9P, 6G, 4H: Lady J. B Raban, G Halleck, Colonel, Count Fenring, Jamis, Stilgar.

### TURN 8

- COMBAT**: G (1T @) vs F (8T & 3\*) at Sietch Tabr.  
 F plays the 'Ghola Tlelaxu' card to revive Stilgar, then plays 'Cheap Hero', 7S, and dials 7. G eschews using his ally's prescience and plays Guild Rep (1).  
 'Eliaca Drug', 'Trip to Gamont', OS, and dials '1/2'. F wins battle 7-1/2. All cards played are discarded; F loses 7T, G 1T. F collects 1S for the Guild Rep who goes directly to the Tanks.  
**8. SPICE COLLECTION**: I collects 10S. H collects 8S in Broken Land and 2S for Carthag. A collects 2S for Arrakeen. G collects 1S for Tuek's Sietch.

### TURN 9

- The **STORM** moves from Sector 8 to Sector 13 wasting 4 Harkonnen tokens in Broken Land. The Weather chit is \_\_\_\_\_.
- SPICE BLOW**: Cielago North(8) and Wind Pass North(8) have spice blows. Habbanya Erg still has 8S. The top Spice card is \_\_\_\_\_.
- BIDDING**: There are 4 cards available. They are: \_\_\_\_\_

Due next time are orders for any voluntary actions from Turn 9 Bidding to Turn 10 Spice Blow. Please specify what sectors your troops are in.

**ATREIDES** (Fisher): KH, 2L, 16S, 3C, 8T @ Arrakeen, 6T @ Cielago North(a3).  
**EMPEROR** (Deb Osborne): 62S, 2C, 6T & 3\* @ Habbanya Ridge Sietch, 2T @ Polar Sink, 5T @ Habbanya Ridge Flat(s18).  
**FREMEN** (Anderson): 5S, 2C, 1T & 3\* @ Sietch Tabr.  
**GUILD** (Wilson): 75S, 2C, 6T @ Tuek's Sietch.  
**HARKONNEN** (Bryden): 18S, 8C, 5L, 8T @ Carthag, 1T @ False Wall East(s??).  
**IX** (Narhi): 63S, 4C, 10T @ Great Flat, 5T Shield Wall.  
**TANKS**: 4A, 16P, 7G, 8H: Lady J. B Raban, G Halleck, Colonel, Count Fenring, Jamis, Guild Rep.

## STELLAR CONQUEST

**JAMES T KIRK**--Due next time are orders for Combat 29, and Movement 30-32.

**WILLIAM T. RIKER**--Coming to a corner of a galaxy near you!





# BRITANNIA

Turn 13  
935-985 A.D.



## The Cast:

PURPLE: Paul Zieske  
GREEN: Peter Boyum

BLUE: Chuck Hanna  
RED: David Anderson

## The Board:

WELSH (2.5): 2A @ Dyfed, Gwent, Powys.  
PICTS (0.5): 2A @ Alban, Caithness, Dalraida, Skye.  
CALEDONIANS (2.5): 2A @ Hebrides, Orkneys.  
IRISH (1): 2A @ Gwynedd; 1A @ Clwyd.  
SCOTS (1): 2A @ Dunedin, Lothian Strathclyde.  
NORSEMEN (1.5): 3A @ Galloway; 4R @ Icelandic.  
DUBLINERS: 5A @ Irish, 1A @ Cumbria.  
DANES: 4A & Bros @ Lindsey; 3A @ N Mercia; 2A @ North, S Mercia; 1A @ Essex, Norfolk, Kent, Suffolk.  
SAXONS (1.5): L & 2A @ Cornwall; 2A @ Devon, Downlands; 1A @ Avalon; L @ ?.  
ANGLES (1.5): 2A @ March, Pennines, York; 1A @ Bernicia, Cheshire.

## Turn 13

Danes receive 7 votes for Bretwalda, Angles get 5, Dubliners 3, and Norsemen 2. There is no Bretwalda.

WELSH (2.5): Grow 2 Pop Pts. Grow 1A @ Gwent. 2A Gwent-Hwicce-Avalon (6.3:6 -1 Saxon, 1 Welsh).  
PICTS (0.5): Grow 2 Pop Pts. 1A Dalraida-Alban, 1A Alban-Mar, 1A Alban-Moray.  
CALEDONIANS (2.5): Grow 1 Pop Pt. Add 1A @ Hebrides. 1A Hebrides-Skye (2.5:1: 6.5:4 -1 Caledonian, Pict).  
IRISH (0.5): Grow 1.5 Pop Pts. Hold.  
SCOTS (2): Grow 2 Pop pts. Add 1A @ Lothian. 1A Lothian-Bernicia (3:3 Angle r-Pennines).  
NORSEMEN (1.5): Grow 0.5 Pop pts. 4A Icelandic-Hebrides (6.4:1.1:6.4; 6.4:3:4 -2 Caledonians, -1 Norseman), 2A Galloway-Cumbria (6.3:4 -Dubliner). Score 1.5 tourist VP.  
DUBLINERS: Grow 0 Pop pts. 3A Irish-Atlantic-Avalon (5.5:4:5 -1 Welsh, 1 Dubliner), 2A Irish-Cumbria (4:1:1.1 2 Norsemen r-Galloway).  
DANES: Bros retire. Grow 6.5 Pop pts. Add 1A @ Kent & Essex. 1A Kent-Sussex-Wessex, 1A Essex-Wessex, 1A N Mercia-Hwicce, 1A N Mercia-York, 3A Lindsey-York (6.5:4.3:6.2 -2 Angles, -1 Dane), 2A North-Bernicia (6.2:4 -1 Scot).  
SAXONS (1.5): Grow 1.5 Pop pts. Alfred dies. Place Edgar and 1A in Devon. 2/A.L. Devon-Gwent (6+1.3:2 -1 Welsh), 1A Cornwall-Devon, 1A Downlands-Wessex (4:1: 6:2 -1 Dane).  
ANGLES (1): Grow 2.5 Pop pts. Add 1A @ March. 3A Pennines-Bernicia (5.2:1:6.2; 4.3:5; 4:5 -3 Angles, 1 Dane), 3A March-Cheshire-Pennines.

## TURN 13 VP:

Green: Welsh (3) + Caledonians (2) + Danes (17) = 22. Red: Irish (1) + Norsemen (4) + Saxons (4) = 9. Purple: Scots (4) + Dubliners (4.5) = 8.5. Blue: Picts (6) + Angles (4) = 10.

The Danes are King in Turn 14 (+4 VP & 1A). Due next time are placement of the King's men and orders for Turn 14.

Score: Green 98.5, Red 70.5, Blue 69, Purple 62.5.

## The Board:

WELSH (1.5): 2A @ Dyfed, Powys.  
PICTS (2.5): 2A @ Caithness, Skye; 1A @ Alban, Dalraida, Mar, Moray.  
CALEDONIANS (0.5): 2A @ Orkneys.  
IRISH (2.0): 2A @ Gwynedd; 1A @ Clwyd.  
SCOTS (1): 2A @ Dunedin, Lothian, Strathclyde.  
NORSEMEN (2): 3A @ Galloway, Hebrides.  
DUBLINERS (0): 3A @ Irish, 2A @ Avalon, Cumbria.  
DANES: (0.5): 3A @ York; 1A @ Bernicia, Essex, Hwicce, Kent, Lindsey, Norfolk, N Mercia, S Mercia, Suffolk, Sussex; Canute & 6? A @ Frisia.  
SAXONS (0): 2A.L @ Gwent; 1A @ Cornwall, Devon, Downlands, Wessex.  
ANGLES (0.5): 3A @ Pennines; 1A @ Cheshire.

LEGEND: A = army, L = leader, R = raider, (#) = population points, r-??? = retreats to ???.



# MAGIC REALM

## Dragon Steaks!

### Bennie Finds Cairns!

#### EVENING 23 / DAY 24



#### THE CAST:

Dave Anderson:  
John Butitta:  
Marcel Carbonneau:  
Don Chinnery:  
Dan Farrow:  
Dan Osborne:  
Debbie Osborne:

Bennie the Berserker  
Willie the Pilgrim  
Amber Rose the Amazon (deceased)  
Rasi the (optional) Wizard (deceased)  
Sinplomo the Sorcerer (aka Misty, deceased)  
Smaug of the Dark Helmet, a Black Knight  
Thorn of the Grotto, an Amazon (deceased)  
Sylvan the (optional) Druid (deceased)

#### EVENING 23

AT BL6: Willie plays FIGHT M2\*\* in the charge box and eschews maneuvering; he thwacks the Dragon using his "T strength"; the TF dragon swings/dodges M3/4 while it's head charges T3! Willie strikes first due to weapon length and undercutting the dragon's dodge 4. Willie scores 12 F & N and fatigues his FIGHT M3\* chit.

#### MONSTER ROLL - 6

#### DAY 24

Willie @ BL6: S(Locate 6, 4 = nothing), S(Locate 3, 2 = passages & clues). Reveal Smoke C, Hoard 6, Smaug & Robin @ Inn: H(5, 5 = y), H, H, H  
Bennie @ Cr2: H(3, 2 = y), MCr5, MCr5, S(Locate 4, 2 = chits = found Cairns & Amber Rose's pile of stuff). Reveal Flutter 2, Patter 2, Patter 5, Cairns 5, Roar 6.

#### MONSTER ROLL - 5

**COMBAT:** Smaug and the Rogues (3) coexist.

Due next time are orders for Evening 24 and Day 25.

**DEAD PILL:** Ralph, Roger & Racul. Ponies BHQ & B2-B5. H dragon, two H flying dragons, three H spiders, one T spider, three bats, two axe-goblins, TF dragon.

#### BOARD NOTES:

Nut Woods, Cliff, and Caves are enchanted. One bat is at DW1; two bats are at C16. The Order has Cloven Hoof (BLACK, +1 to all rolls) at the Chapel. The Altar is at Ru1. The Lost Castle is at Cr1. Two ghosts haunt DV2. The Pool is at C26; a short sword, helmet, and breastplate are at C24 and Cr5. There is a T dragon at C12. The Hoard is at BL6. The Small Campfire, the Woodfolk, & the Bashkars are at NW5. Cr5 has the Cairns. Two small treasures are abandoned at the Inn. Large Campfire is at LW4. Lost City is HP3 with the Vault, the Lair and a T dragon. The Shrine & a six-pack of spear goblins is at HP4. The Statue is at Cn2. A giant is at Cr6. Four axe-goblins are in HP5.

#### BALKAN WARS VI A DIPLOMACY Variant

1. Where not otherwise specified, the rules of standard DIPLOMACY apply.

2. The six powers and their starting units are:

ALBANIA: Choice Tirana, Choice Montenegro, Choice Valona  
BULGARIA: A Sofia, F Varna, A Plovdiv, Choice Thrace  
GREECE: Choice Athens\*, A Solonika, F Sparta  
RUMANIA: A Bucharest, A Galati, F Constanta  
SERBIA: A Belgrade, A Nish, A Skopje  
TURKEY: A Constantinople, F Ismit, F Smyrna

\*Athens, due to the Corinth canal, is a single-coast province

3. There are 26 supply centers (19 home, 7 neutral). Victory condition: 14 Supply Centers.

4. A Power can build new units in ANY unoccupied Supply Center she owns. Serbia may build fleets in Croatia when she owns that space.

5. The Game starts with a special Winter 1909 build turn for Albania, Bulgaria, and Greece for their "Choice" units. Builds in this winter turn, as in all winter, are simultaneous. The Game then starts in Spring 1910.

6. Fleets in Bessarabia or Constanta may move and support, via the Danube River, into Galati, and vice-versa. Fleets can be built in Galati. Danube is NOT a space. Fleets remain in the regular provinces.

7. Direct passages: There are several Direct Passages across narrow bodies of water which may be used by both arms and fleets without interfering with the passage of fleets between adjacent sea spaces.

# OUR SUBSCRIBERS

David Anderson, 287 Florawood, Waterford, MI 48327; (248) 683-3274  
 Alan Bargender, 2124 Greenbud Rd, Mosinee, WI 54455; (715) 359-0835;  
 John Boardman, 234 East 19th St, Brooklyn, NY 11226-5302.  
 Peter Boyum, 777 Lily St, Monterey, CA 93940; (408) 648-8886.  
 John M Bryden, 2440 Sovereign Cres. S.W., Calgary, AB T3C 2M2, Canada  
 John Butitta, 339 Ninth, Neenah, WI 54956; (414) 725-7218  
 Don Chinnery, #F70321, PO Box, 44209, Cincinnati, OH 45244  
 Pitt Crandlemire, 7 Franklin St #8, Brookline, MA 02416  
 Daniel Farrow IV, 18 W Felton Ave, Ridley Park, PA 19078; (215) 521-6701  
 Ron Fisher, 210 Normandy Dr, Wilmington, NC 28412; (910) 395-8330  
 Mark Frueh, 1128 Olympus, Naperville, IL 60540; (708) 357-7780  
 Richard Goranson, 10 Hertel Ave #208, Buffalo, NY 14207-2532; (716) 876-9374  
 Daniel Gorham, 30-32 Macaw Ave, Belmopan, Belize, Central America  
 Seth Gunar, 41-36 Christine Ct, Fair Lawn, NJ 07410; (201) 791-5690  
 Chuck Hanna, 379 Wilett Ct, Severna Park, MD 21146-1912; (410) 544-3077  
 Chris Haesler, 631 Candia Circle, La Habra, CA 90631; (714) 773-0940  
 Lee Kendter, Jr., 1503 Pilgrim Lane, Quakertown, PA 18951  
 Michael Lowrey, 6503-D Fourwinds Dr, Charlotte, NC 28212; (704) 563-9226  
 Philip McCabe, 1107 Oakland Ave, Sheboygan, WI 53081  
 Ewan McNay, 326-K Commonwealth Ct, Charlotte, VA 27901; (804) 975-0312  
 James McQuinn, 1619 Shroyer Rd, Dayton, OH 45419; (937) 298-0896  
 Matt Martineau, 5943 N Santa Monica Blvd, Milwaukee, WI 53217; (414) 332-6421.  
 Wayne Morrison, McDouglas Services, Unit 61901, Box R-762, APO AE 09809-1901  
 Ward Narkhi, 2241 Front St, Cuyahoga Falls, OH 44221; (216) 928-0748  
 Philip Nast, 4318 Rhine Dr, St Louis, MO 63033; (314) 839-9906  
 Debbie & Dan Osborne, 170 Gale Blvd, Apt 104, Melvindale, MI 48142; (313) 383-4694  
 Michael Quist, 2875 Irving Ave #24, Minneapolis, MN 55408; (612) 822-6497  
 J. Ringhoffer, Rt 2, Box 574, Pounding Mill, VA 24637  
 Jack & Rose Shacklett, 365 Hobbs-Reesor Rd, Vine Grove, KY 40174; (502) 828-4281.  
 Brad Wilson, 123 N 3rd St, 3rd Floor, Easton, PA 18042; (610) 923-6610  
 Kevin Wilson, 373 Gateford Dr, Ballwin, MO 63021; (314) 391-9865  
 Bill Wordelmann, 541 Canyon Trail, Carol Stream, IL 60188-1364; (708) 665-8304  
 Andrew York, PO Box 2307, Universal City, TX 78148; (210) 658-6066  
 Paul Zieske, 3501 Keenan Lane, Glenview, IL 60025; (847) 498-9237  
 Rudy Zodda, 38 Van Zandt Dr, Pearl River, NY 10965; (914) 627-9780

## INET ADDRESSES

A. Bargender: alamb94464@aol.com  
 P. & M. Bolduc: prbolduc@aol.com  
 P. Boyum: pboyum@redshift.com  
 J. Bryden: bryden@cs.alcalgary.ca  
 J. Butitta: docjob@aol.com  
 P. Crandlemire: pluc@syncum.com  
 D. Farrow: dwfiv@usa.net  
 R. Fisher: rfisher@naac.net  
 M. Frueh: T0413.2331@compuserve.com  
 R. Goranson: forlorab@aol.com  
 D. Gorham: danielg@btlnet  
 S. Gunar: sgunar@aol.com  
 C. Hanna: cch@sma.usna.navy.mil  
 C. Haesler: 70524.37@compuserve.com  
 M. Lowrey: mlowrey@charlotte.info.net  
 E. McNay: ewan@virginia.edu  
 J. McQuinn: jmcquinn@delphi.com  
 W. Narkhi: narkhi@diebold.com or 103036.546@compuserve.com  
 Dan Osborne: dosborne@wnol.net  
 M. Quist: qst@rivercity.com  
 J. & R. Shacklett: jshack@btlnet.com  
 K. Wilson: kview@aol.com  
 W. Wordelmann: wulch@ix.netcom.com  
 A. York: wandrew@aol.com or 73210.3053@compuserve.com  
 P. Zieske: paul.zieske\_at\_rh014@ccmailgw.mcawpark.baxter.com  
 R. Zodda: rzodda@aol.com

(Exp #32E)

(Exp 30E)

(Exp 32E)

\*\*\*\*\*  
 DEADLINE FOR MOST GAMES IS 1200 NOON CENTRAL TIME 5 JUL 97  
 \*\*\*\*\*

## THE BOTTOM LINE

This is BORIS THE SPIDER, a 'zine dedicated to the play of multiplayer games. BORIS is published the first or second Sunday of the month by Paul & Meg Bolduc, 203 Devon Ct, Ft Walton Beach, FL 32547-3110 and currently has a subscription price of \$10.50 for 12 issues in hardcopy (\$12 in Canada, and \$18 overseas) or \$1 by E-mail. A hardcopy sub will also include an E-mail sub. Make checks payable to "Paul R. Bolduc". BORIS can be reached at (904) 863-9081 or PRBOLDUC@AOL.COM. If phoning, expect to be greeted by an answering machine. If we're here, not engaged in an epic computer battle or enthralled in baseball or old-time TV, and recognize your voice, you may get to talk to a real human, so don't hang up upon hearing Ms Nar's recorded message.

BORIS THE SPIDER  
c/o 203 Devon Ct  
FWB, FL 32547-3110

TABLE OF CONTENTS

Addresses	p 19
ADVANCED CIVILIZATION	pp 14-15
AGE OF RENAISSANCE (rules)	p 15
BRITANNIA	p 17
CIRCUS MAXIMUS (rules)	p 6
DIPLOMACY	
"Boris X"	p 2
"Boris XI"	p 3
"Balkan Wars VT"	pp 7,18
DOWN WITH THE KING	pp 5
DUNE	p 16
1830	pp 8-9
1856	pp 9-11
1870	pp 12-13
HISTORY OF THE WORLD	pp 4,2
LIFTOFF!	p 6
MAGIC REALM	p 18
STELLAR CONQUEST	p 16

FIRST CLASS MAIL